

KARATECO

BORDERLINE

A great war game in four patterns :
on board a jeep equipped with a powerful machine gun, the player, destroying all enemies on his way, first crosses a dangerous and narrow corridor.

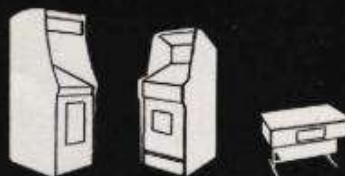
then takes part in a merciless street-fight and at last cuts his way through a grassy plain before reaching the fourth battlefield where he can destroy the enemy base.

After having won this first great battle, the player is once again caught in a breathless fight at a tremendous rythm. the attack of ennemy bombs, tanks, missiles and rotating mines intensifies as the game goes on.

Attention : watch the fuel : if it runs out of fuel the jeep will explode.

Borderline, a game that really leads the player to the remote borders of impossible.

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KARATECO カラテコ

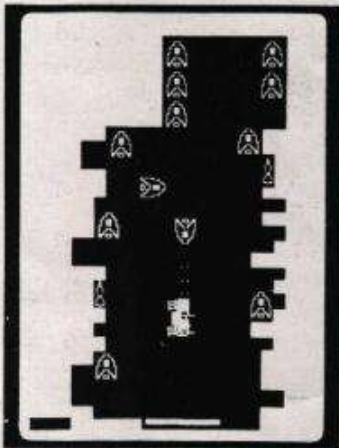
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KARATECO
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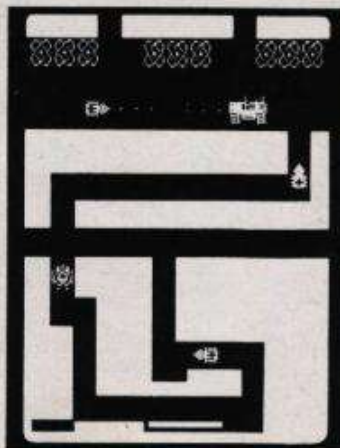
BORDERLINE

TABLE 1



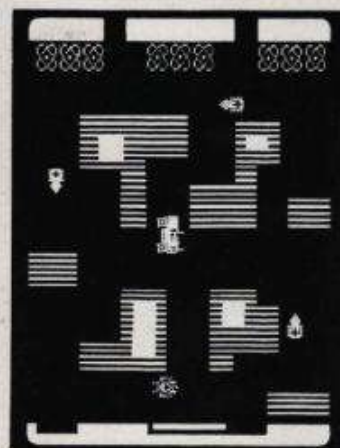
- Intrusion into enemy territory through a large corridor protected by rockets and missiles, to be avoided and destroyed.
- Apparition of tanks and light armoured-cars.

TABLE 2



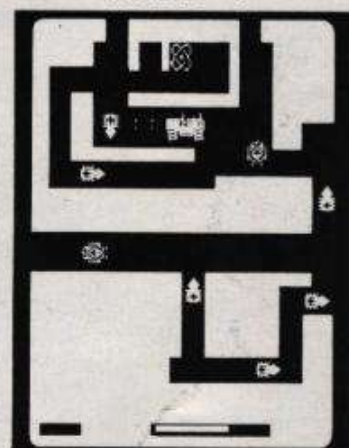
- The corridor leads into a maze patrolled by enemy tanks and armoured-cars.
- On-board his jeep, the Player has the possibility of cutting himself a path across the fields.

TABLE 3



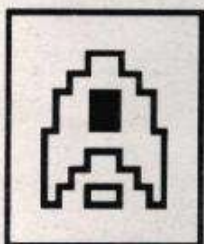
- The maze contracts itself between undestructable walls.
- Missiles are hidden in the corners. Permanent danger from the tanks and armoured-cars, which can, themselves, pass through the walls.

TABLE 4

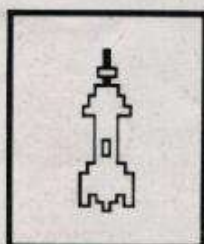


- Apparition, on the top of the screen, of the central Base to be destroyed.
- Strategical advance of the Player through several protective walls to arrive at the final Apotheosis.

score



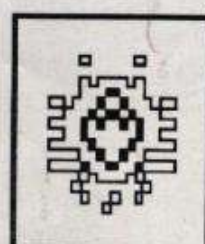
50 PTS.



300 PTS.



200 PTS.



100 PTS.



300 PTS.



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