



# BORDERLINE™

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## BEFORE YOU START....

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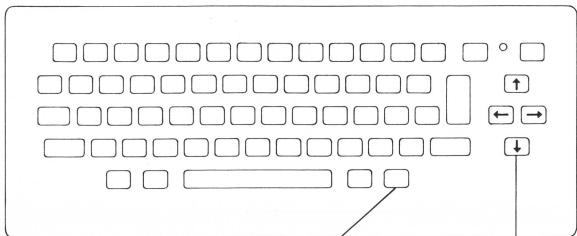
1. This Game Cartridge is intended for SEGA Personal Computer SC-3000 or Computer Video Game SG-1000.
2. Turn the power switch on after inserting the Cartridge in the ROM Cartridge Inlet of the Body. The Body and /or the Cartridge may be damaged if you insert the Cartridge in the Body without turning the power off.
3. Use the Joystick when playing the game on the SG-1000. When playing the game on the SC-3000, either the Keyboard or the Joystick (an option) is usable.
4. **JOYSTICK:** When using the JOYSTICK with SC-3000, connect it with "JOY 1."
5. **KEYBOARD:** Refer to the drawing.
6. Pull out the Cartridge after turning the power off. Keep it in its case and handle with extreme care.

# SEGA

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## When playing by using the KEYBOARD (SC-3000)

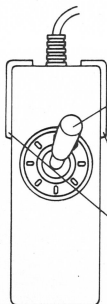
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**INS  
DEL**

START BUTTON  
SHOOT BUTTON

Manuever the jeep  
by using CURSOR  
Control keys



Maneuver the jeep.

START BUTTON  
or  
SHOOT BUTTON  
(Either one is usable.)

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## When playing by the JOYSTICK

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## How To Play

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- \* Press the START button to begin the game play.
- \* Maneuver your jeep through the use of the JOYSTICK or CURSOR control keys.
- \* Press the shoot button to destroy the enemy.
- \* When the enemy fortresses are completely destroyed, you can go on to the next scene.  
By destroying the enemy headquarters in the 4th scene, you can proceed to the next round.
- \* Your jeep will blow up when all its fuel is used up.
- \* Any amount of fuel which is left unused in each scene is added to the score as bonus points.
- \* The number of jeeps for one game is 3 and when the SCORE exceeds 20,000 points, one additional jeep is earned.

## <SCORE>

Armored motorcar	100 POINTS	} 50 points are added for each round you proceed to.
Tank	200 POINTS	
Airplane	50 POINTS	
Missile	300 POINTS	
Fortress	300 POINTS	
Headquarters	1,000 POINTS	

### **CAUTION:**

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